








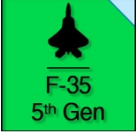





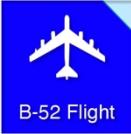
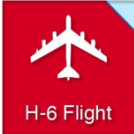


Jaws of the Dragon Unit Legend







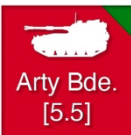
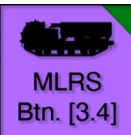






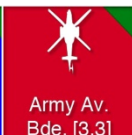
Naval Units		
Marker	Unit	Notes
	Carrier Strike Group (CSG)	1 carrier + 4-5 ship screen (400 VLS cell equivalent). Armed with 200 attack and 200 defensive VLS cells. As missiles are expended will be marked with  defensive, or  defensive missile markers to indicate 100 VLS cell equivalents of that type expended .
	Expeditionary Strike Group (ESG)	Generally 1 LHD and 1 LPD + 4-5 ship screen (400 VLS cell equivalent, 200 offensive, 200 defensive). Assumed to have embarked 1-2 marine battalions unless explicitly disembarked.
	Surface Action Group (SAG)	Generally 4-5 ships (400 VLS cell equivalent, 200 offensive, 200 defensive).
	Missile Boats	Generally comprised of 6 "Missile Boats" – any sort of ships using hit and run tactics due to limited VLS capacity (incl. corvettes, frigates). Can functionally make 1 attack before being out of missiles.
	Submarine (Nuke)	1 submarine. Capacity for 1 attack before out of land attack missiles. Generally carries a mix of LACM, AShM, and torpedoes.
	Submarine (Diesel)	1 submarine, Capacity for 1 attack before out of land attack missiles. Generally carries at least AShM, and torpedoes.
	Submarine (SSGN)	Capacity for up to 2 attacks before out of land attack missiles.


Air Units		
Marker	Unit	Notes ^{1,2}
	F-35 Squadron	Sensor fusion capabilities. 12 aircraft.
	5 th Generation Squadrons	F-22 and J-20's. 12 aircraft.
	4 th , 3 rd , and 2 nd Generation Squadrons	Many types of aircraft. Squadrons of 16-18 aircraft. Multirole aircraft are AShM capable, generally with less effective AShM.

	4 th Gen Tac Bomber	Chinese's JH-7 Squadrons of 16-18 aircraft. ASHM capable.
  	US Bomber Flights	Numbers are based around delivering ~100 missiles. B-2 flight = ~6-7 aircraft, B-1 flight = ~4 aircraft, B-52 flight = ~5 aircraft. Can fire LACM and ASHM.
	Chinese Bomber Flights	H-6 = ~16 aircraft. Number based around delivering ~100 missiles. Chinese H-6K and H-6N flight is ASHM [YJ-12] capable. LACM capable H-6's abstracted as launchers for missiles on missile sheet.



1 – Tankers, AWAC's, EW, SEAD, etc. abstracted and assumed presence as appropriate to current air and basing situation.

2 – Note that carrier-based air is not on the Air Map, but rather on the main map.

Land Units		
Marker	Unit	Notes ^{1,2}
	Infantry Brigade	Taiwanese units with A, B, C, and D indicate reserve units of various types.
  	Mechanized Infantry Brigade	Chinese Combined Arms Brigades with (A) indicate amphibious units, who are trained for amphibious operations.
	Armor Brigade	
  	Artillery Units	Unit size varies. Image indicates primary composition (tube or missile). Units lend support to friendly units in range (generally the same hex)
 	Air Assault Brigades	
 	Airborne Brigades	Chinese units may be marked Mot. (Motorized), Mech (Machined), or AAslt (Air Assault, not to be confused with the above Chinese air assault units not under PLA AF command).
	Marine Brigade	
 	Attack Helicopter Brigades	

	Military Police Brigade	Specialist 202 nd Military Police Command tasked with evacuation and protection of Taiwanese VIP's.
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1 - Logistics, air defense, etc. abstracted. Four units in a hex on the Taiwan sub-map would be the bare minimum required for a "continuous line" to be formed.

2 - Numbers in brackets for example: [1.0] indicate the combat power of a unit (and can be used for force ratios). Higher numbers are better than lower numbers.  indicate attrition, of which 5 makes  and loss of combat power [-1.0]. Units can sustain an amount of damage equal to their combat power.